



AquaSoft® SlideShow-Manager

User Manual

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1 Introduction

1.1 Welcome

With **AquaSoft® SlideShow-Manager** creating sophisticated interactive DVD and PC menus from your slide shows by using templates is a child's play.

You can use the templates that are included with the application, load new ones from the [Download Center](#) or design own templates for your menus using the integrated [Editor](#).

The new AquaSoft [Effect System](#) is available for designing your templates.

Provide your templates with a title page and an end page, and add background music of your choice.

SlideShow-Manager takes into consideration the structure of your slide shows and also allows to create a structure of chapters.

Watch your menus directly on your PC, or burn them to CD or DVD and replay them on a different PC.

Create DVDs in 4:3 or 16:9 format which you then can replay in every DVD player or on PC.

We hope you will enjoy working with **AquaSoft® SlideShow-Manager**.

2 How To

Here you can find a collection of guides that should make working with SlideShow-Manager easy.

Please read how to

- [create a simple menu](#)
- [create a menu with chapters](#)
- [assign templates to the project and sub-chapters](#)

After you've designed the menu you can burn it:

- [burn a menu for replaying it on PC](#)
- [burn a menu for replaying it on DVD player](#)

Additionally you can also use one of the other export options:

- [exporting a menu to a folder](#)
- [archiving a menu as ZIP-file](#)
- [creating a CD-image](#)
- [creating MPEG-files from the slide shows and templates](#)
- [creating VOB-files](#)


[****](#)

2.1 Creating a simple menu

The following steps explain how to create a simple menu with SlideShow-Manager.

1. Start SlideShow-Manager in your AquaSoft® SlideShow application via the menu "Wizards".

SlideShow-Manager starts with an empty project.

2. Add existing slide shows to your project by clicking the  button.

In the following dialog you select the slide shows of your choice and click OK.
Your shows will be added to the project.

3. Now select a template for your project from the template catalog in the lower part of the SlideShow-Manager window.

When you select the template you will see a preview of your menu in the upper part of the window.


Now the finished menu can be saved and burned to be watched on any [PC](#) or to be replayed from a [DVD](#) on a DVD-player.

2.2 Creating a menu with chapters

With SlideShow-Manager you can structure your menu using chapters. From AquaSoft® SlideShow you already know that you can structure your slide shows with "Chapter" objects. SlideShow-Manager takes these "Chapter" objects into consideration and displays them in the project tree on the left side of SlideShow-Manager underneath the respective slide show. "Chapter" objects appear in the finished menu and can be utilized to directly jump from the menu to a certain position in the show. In addition to "Chapter" objects you can also define more chapters inside of SlideShow-Manager. These chapters can contain slide shows and sub-chapters.


The following steps explain how to add chapters to your project.

1. Load or create a new SlideShow-Manager menu.

2. Add a new chapter to your project by clicking the  button.
A new chapter will appear in your project tree.

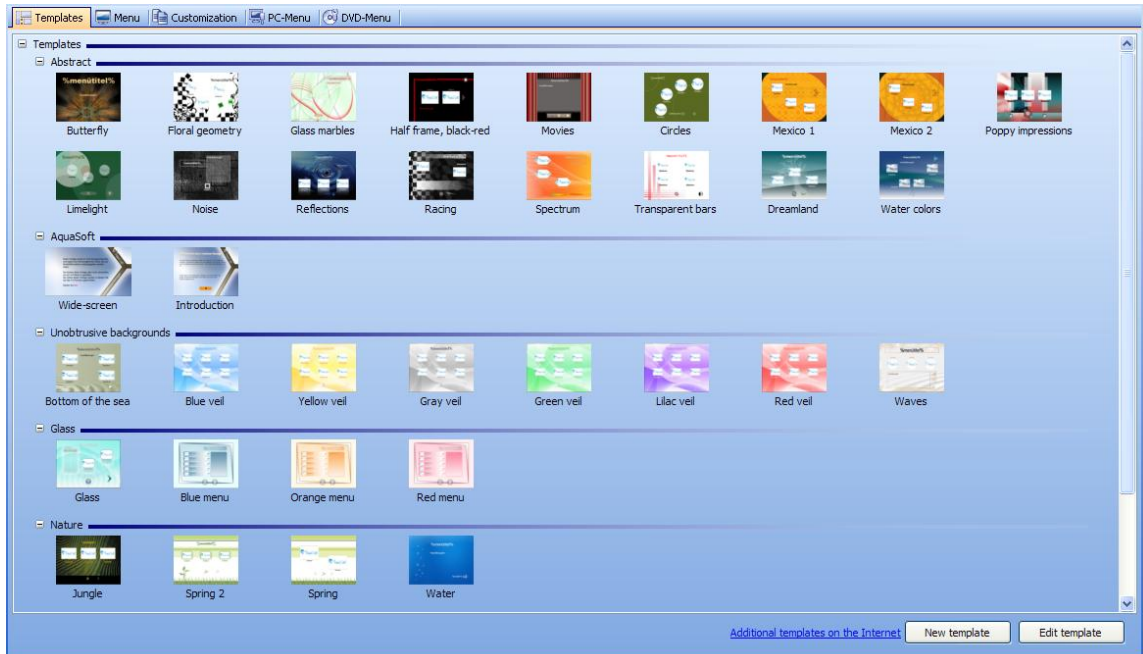
Now you can fill the new chapter with contents by selecting one or more slide shows or chapters in the project tree and dragging them to the chapter.

Alternatively, you can select the new chapter and then click the  button to add slide shows.

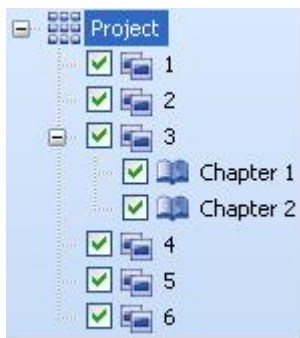
Click on  to add sub-chapters to the new chapter.

2.3 Assigning templates

With SlideShow-Manager you design your menus using templates. You can find the template catalog in the bottom part of the SlideShow-Manager window on the tab named "Templates".



You can assign one template to the whole project or a different one to each sub-chapter. Wenn you create a new project the first available template gets assigned to it by default. All new sub-chapters and slide shows will - as long as you don't assign a specific template to them - always use the same template as their parent item in the menu.



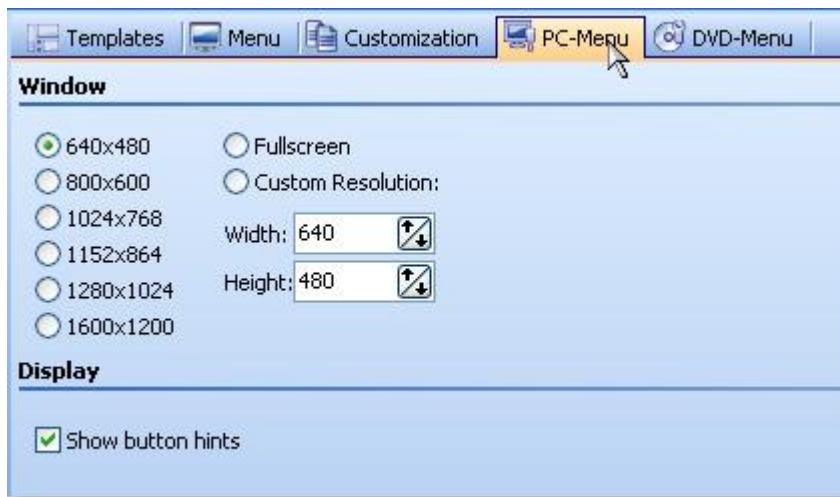
- To assign a template to your project click on the entry "Project" in the project tree, then click on the template of your choice in the catalog. In the top part of the SlideShow-Manager window a preview of your project will be displayed now.
- If you want to assign a template to a chapter click on the respective chapter in the project tree, then click on the template of your choice in the catalog. If you prefer this chapter to assume the template of the parent item in the menu select "Use template of parent item" in the catalog.
- If you want to assign a template to a slide show that contains "Chapter" objects click on the slide show in the project tree, then select the template of your choice from the catalog.

2.4 Burning a menu for PC

After you created a menu you can export it and burn it to a CD or DVD, together with all slide shows used.

These CDs or DVDs can be replayed on any PC.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "PC menu". Here you define the settings for the PC export.

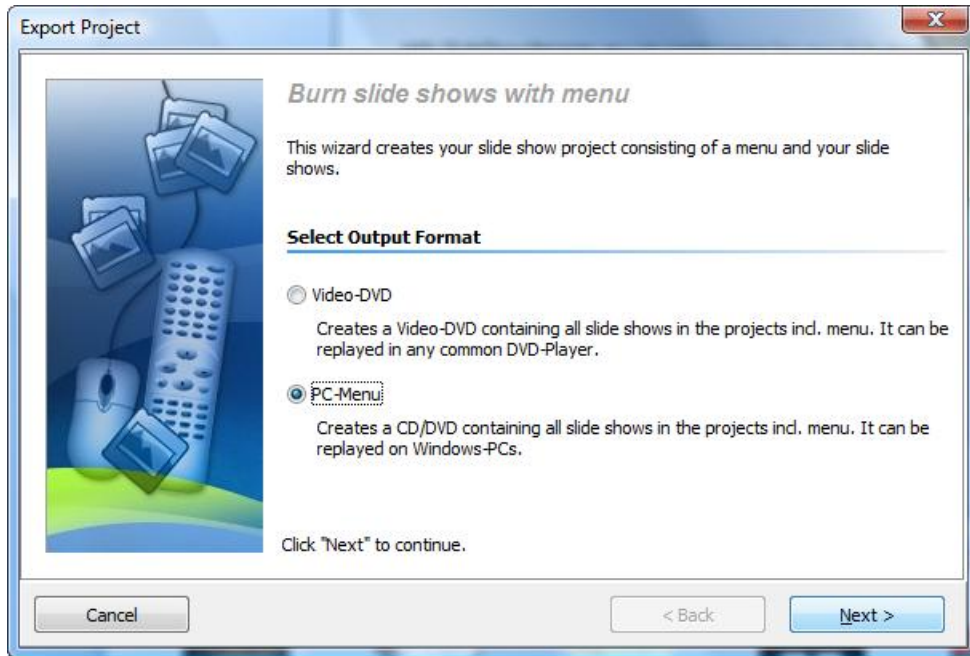


3. In the area "Window" select one of the pre-defines resolutions or type in the width and height of your choice.
The finished menu will later be replayed in the resolution you defined here.
Activate "Show button hints" if you wish to see hints about the functionality of a button later when moving over it with the mouse.



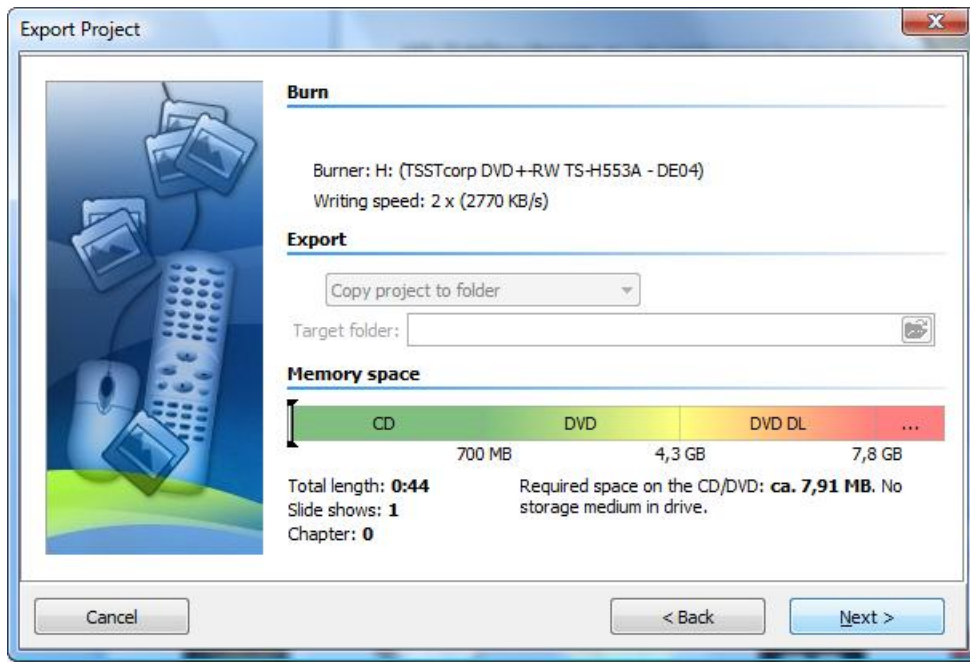
4. Click the  button.

5. Select the output format "PC menu" and click the "Next" button.



6. Activate the check box "Burn project" and click the button "Burner settings" to select a burner, and adjust the burning speed, if necessary.
Insert a writable CD or DVD into your burner.

Deactivate the check box left of the drop-down list and click the "Next" button.

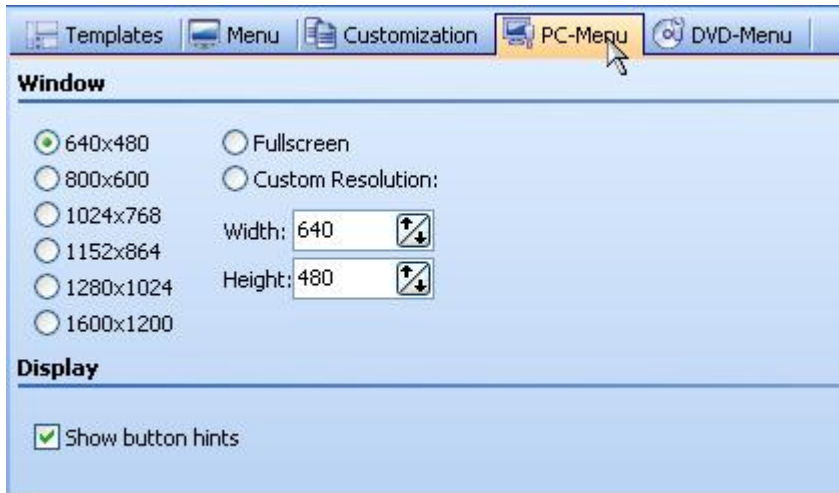


7. In case you inserted an already written CD-RW, DVD-RW, DVD+RW or DVD-RAM, please answer SlideShow-Manager's question regarding the erasure of the medium with "Yes". Click "Cancel" if you wish to cancel the export now. If you want to use a different medium insert it now and click "No". After a click on "Yes" SlideShow-Manager will erase your CD or DVD. Click "OK" after the erasure has been completed.
8. SlideShow-Manager is now ready for the export. Click the "Export project" button.
9. Click "OK" after the export has been completed.

2.5 Exporting a menu to a folder

After you created a menu you can export it to a folder - together with all slide shows used - and later burn, archive or watch it.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "PC menu". Here you define the settings for the export.

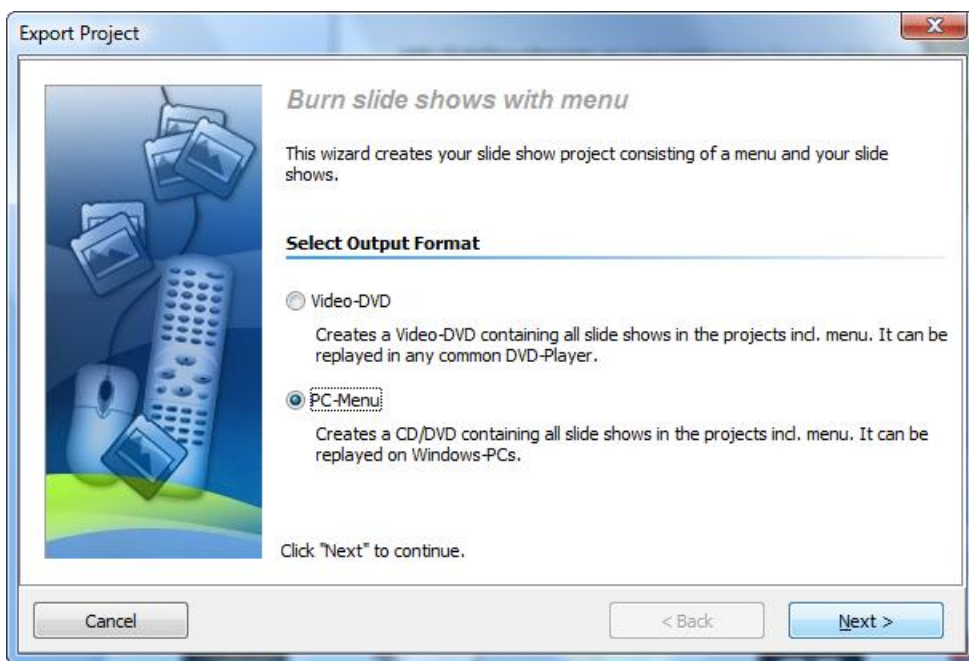


3. In the area "Window" select one of the pre-defines resolutions or type in the width and height of your choice.
The finished menu will later be replayed in the resolution you defined here.
Activate "Show button hints" if you wish to see hints about the functionality of a button later when moving over it with the mouse.



4. Click the button.

5. Select the output format "PC menu" and click the "Next" button.



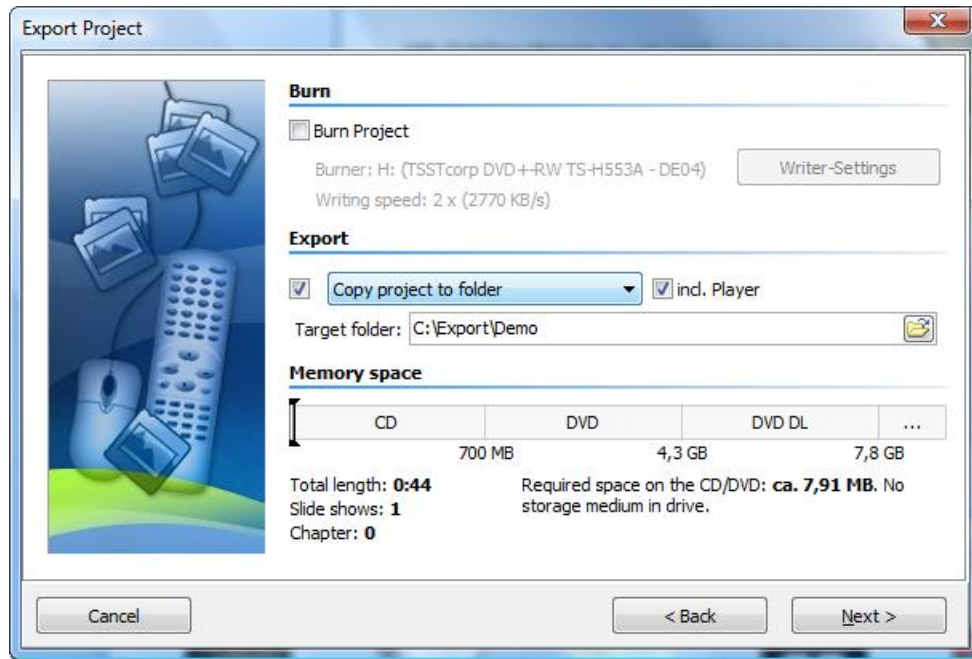
6. Deactivate the check box "Burn project" and activate the check box left of the drop-down list.

Select the entry "Copy project to folder" from the drop-down list.

Activate the check box "with Player" if you want to export the player for your menu in addition to your project.

Activate the check box "with fonts" if you also want to copy the fonts that your templates are using.

Select a target folder for the export and click "Next".



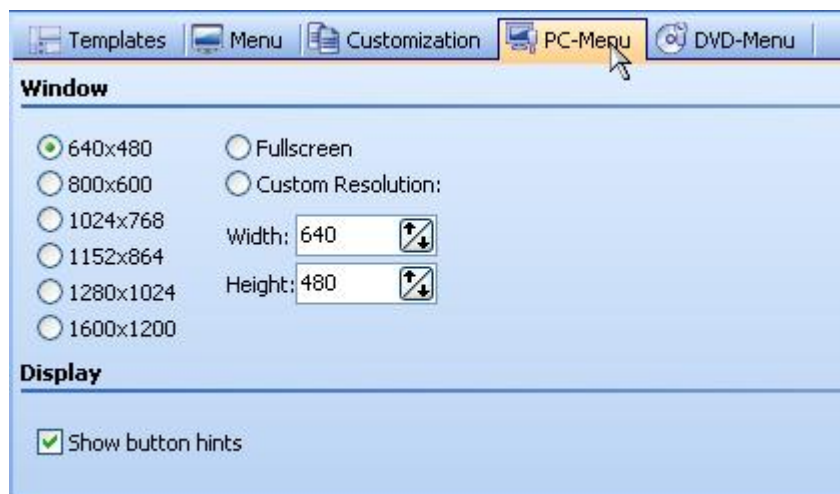
7. SlideShow-Manager is now ready for the export. Click the "Export project" button.

8. Click "OK" after the export has been completed.

2.6 Archiving a menu

After you created a menu you can archive it. To do this you create - with the help of the Export Wizard - a ZIP file with all slide shows and images used.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "PC menu". Here you define the settings for the export.

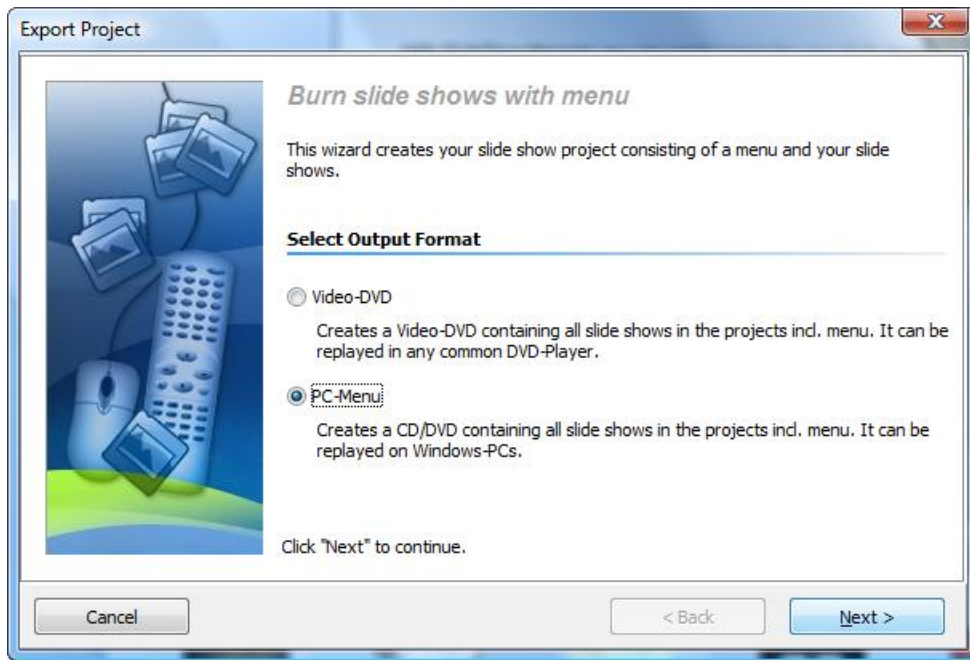


- In the area "Window" select one of the pre-defines resolutions or type in the width and height of your choice.
The finished menu will later be replayed in the resolution you defined here.
Activate "Show button hints" if you wish to see hints about the functionality of a button later when moving over it with the mouse.



- Click the  button.

- Select the output format "PC menu" and click the "Next" button.



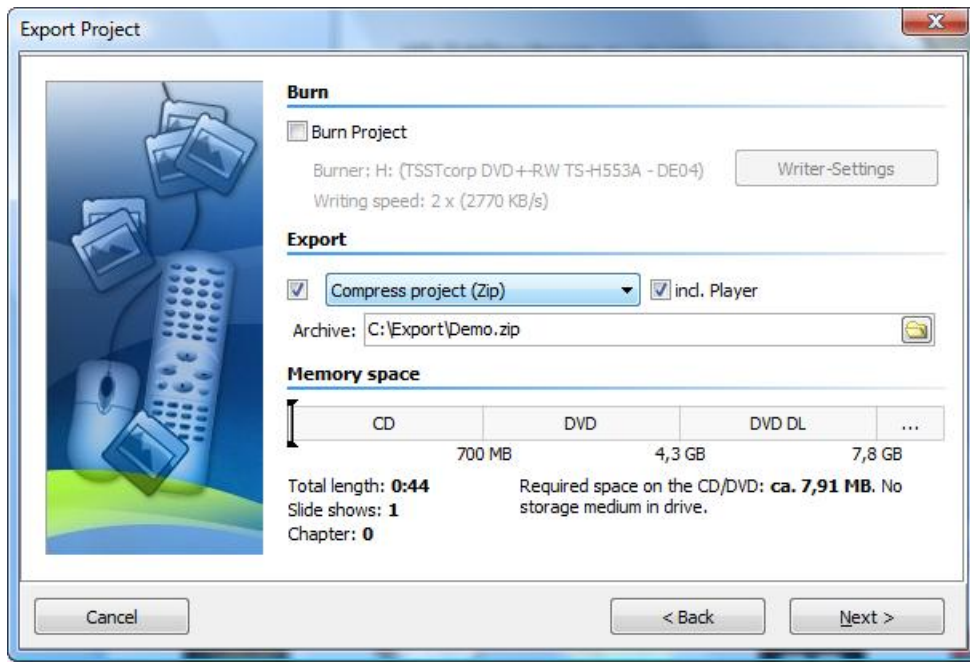
- Deactivate the check box "Burn project" and activate the check box left of the drop-down list.

Select the entry "Compress project (Zip)" from the drop-down list.

Activate the check box "with Player" if you want to copy the player for your menu in addition to your project to the ZIP file.

Activate the check box "with fonts" if you also want to copy the fonts that your templates are using to the ZIP file.

Specify a target file and click "Next".

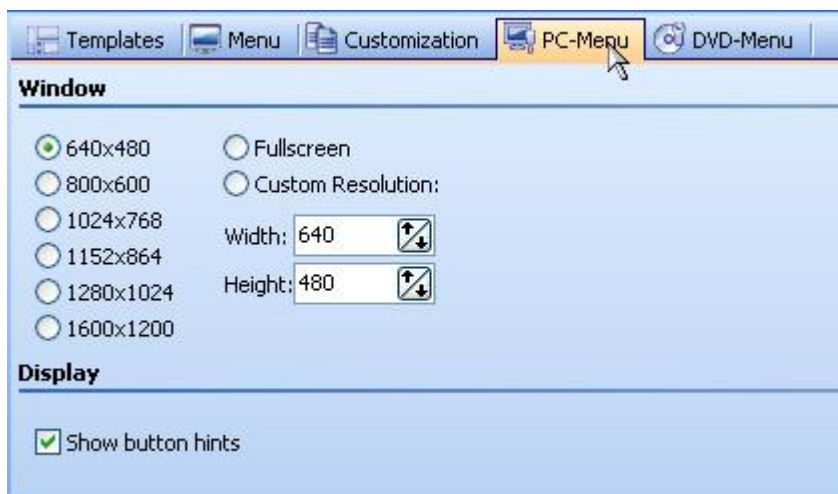


7. SlideShow-Manager is now ready for the export. Click the "Export project" button.
8. Click "OK" after the export has been completed.

2.7 Creating a CD-image for PC

After you created a menu you can create a CD image that you can burn to CDs later. CDs created with this image can then be replayed on any PC.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "PC menu". Here you define the settings for the export.



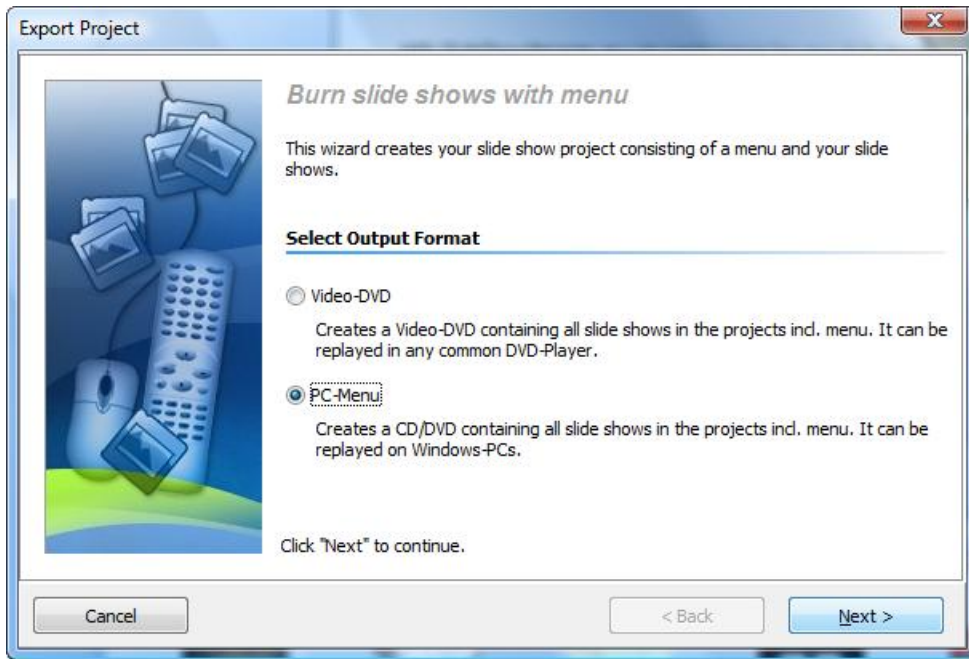
3. In the area "Window" select one of the pre-defines resolutions or type in the width and height of your choice.
The finished menu will later be replayed in the resolution you defined here.

Activate "Show button hints" if you wish to see hints about the functionality of a button later when moving over it with the mouse.



4. Click the  button.

5. Select the output format "PC menu" and click the "Next" button.

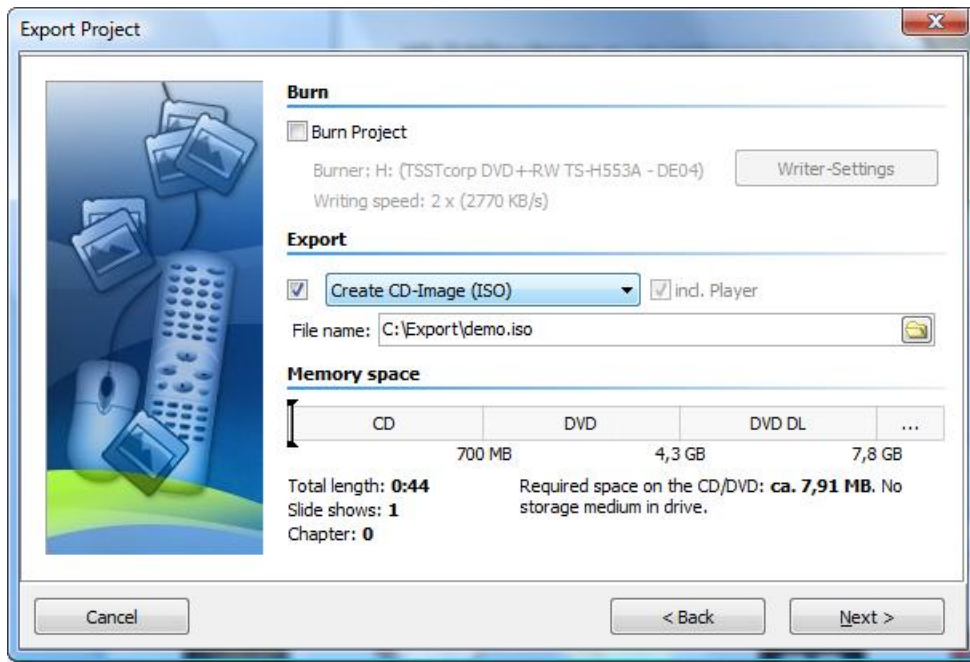


6. Deactivate the check box "Burn project" and activate the check box left of the drop-down list.

Select the entry "Create CD image (ISO)" from the drop-down list.

Specify a target file and click "Next".

SlideShow-Manager will warn you if the ISO file you specified already exists.

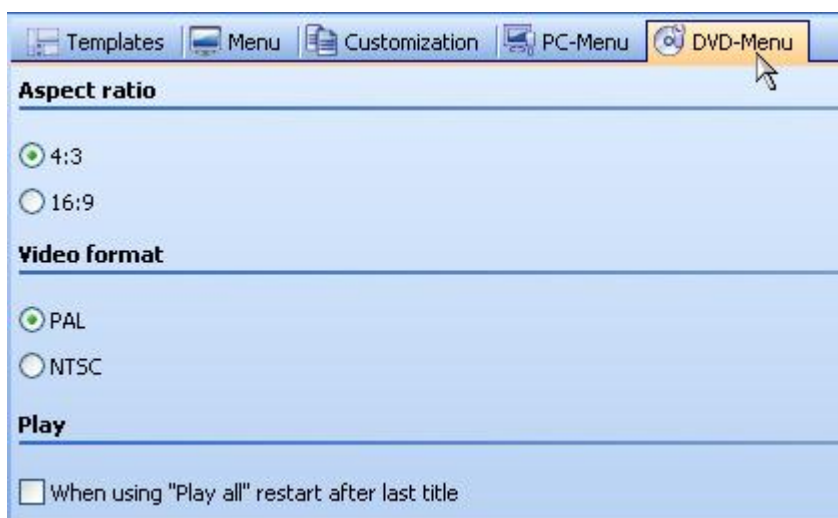


7. SlideShow-Manager is now ready for the export. Click the "Export project" button.
8. Click "OK" after the export has been completed.

2.8 Burning a menu to a DVD

After you created a menu you can export it and burn it to a DVD. This DVD can then be replayed on a DVD player.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "DVD menu". Here you define the settings for the DVD export.



3. Select the ratio 4:3 if you want to create a DVD for 4:3 - TV.
For widescreen DVDs select the ration 16:9.

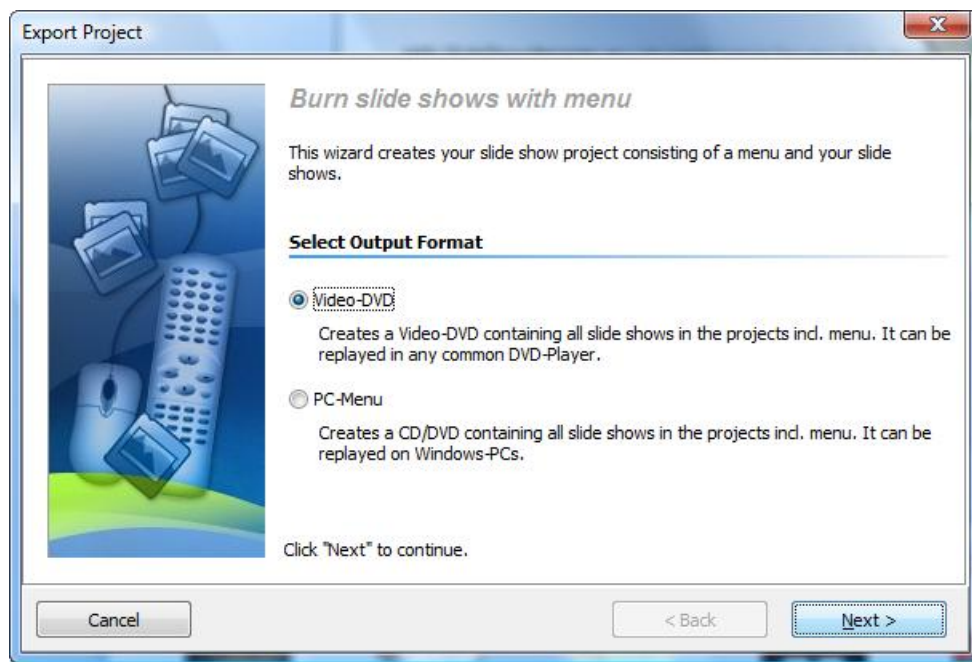
Select the video format PAL if the DVD is to be replayed on a TV in Europe.
For replaying it on TVs in the United States select NTSC.

4. Activate the check box 'When using "Play all" restart after last title' if you want the replay of all slide shows to be running in an endless loop after clicking the "Play all" button. If you deactivate this option the DVD player will return to the calling menu after the replay of the last show.



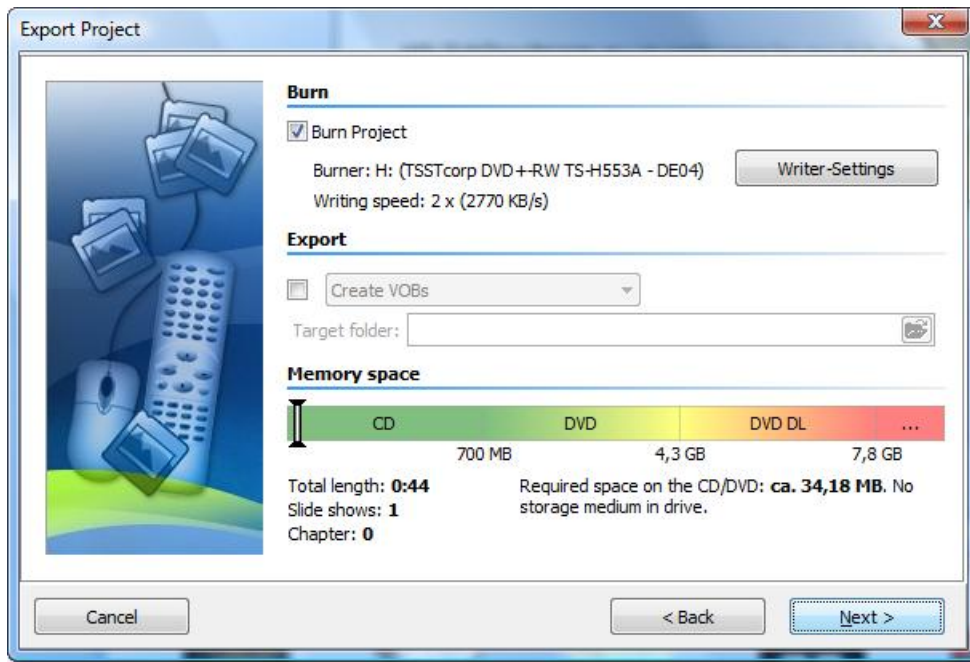
5. Click the button.

6. Select the output format "Video-DVD" and click "Next".



7. Activate the check box "Burn project" and click the button "Burner settings" to select a burner, and adjust the burning speed, if necessary.
Insert a writable DVD into your DVD burner.

Deactivate the check box left of the drop-down list and click the "Next" button.

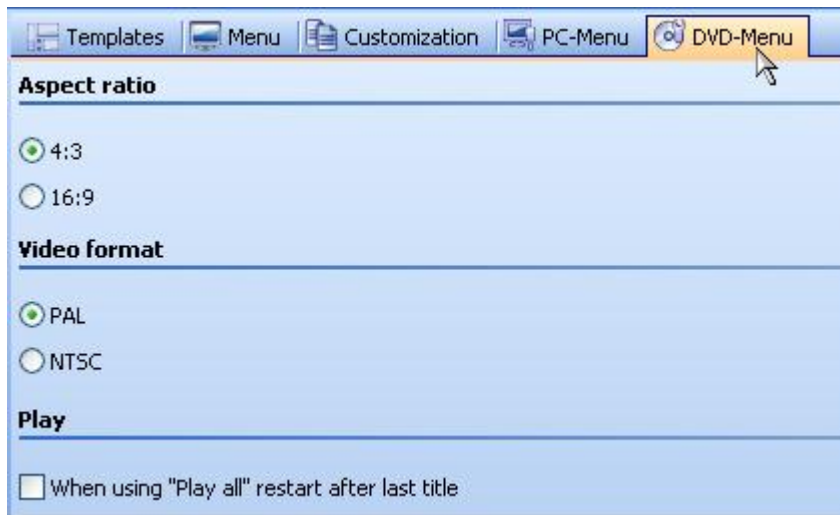


8. In case you inserted an already written DVD-RW, DVD+RW or DVD-RAM, please answer SlideShow-Manager's question regarding the erasure of the medium with "Yes". Click "Cancel" if you wish to cancel the export now. If you want to use a different medium insert it now and click "No". After a click on "Yes" SlideShow-Manager will erase your DVD. Click "OK" after the erasure has been completed.
9. SlideShow-Manager is now ready for the export. Click the "Export project" button. The exporting process can take some time depending on the number and size of the slide shows.
10. Click "OK" after the export has been completed.

2.9 Creating VOB-files

After you created a menu you can export it and create VOB files in a DVD folder structure that can be reused in DVD authoring programs.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "DVD menu". Here you define the settings for the DVD export.



3. Select the ratio 4:3 if you want to create VOB files for 4:3 DVDs.
For widescreen DVDs select the ratio 16:9.

Select the video format PAL if you want to create VOB files for the TV standard common to Europe.

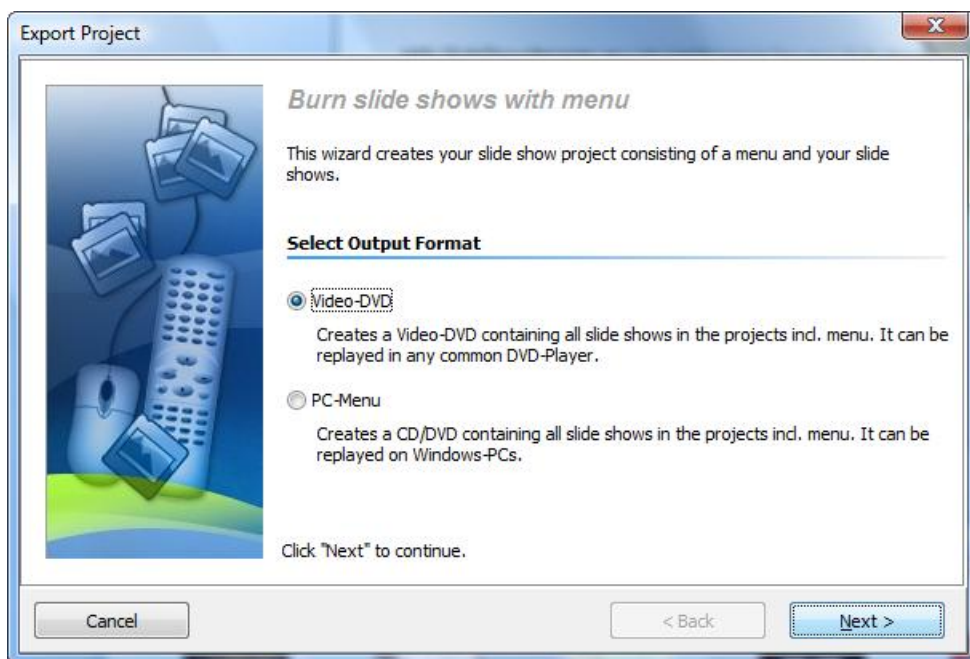
For the TV standard common to the United States select NTSC.

4. Activate the check box 'When using "Play all" restart after last title' if you want the replay of all slide shows to be running in an endless loop after clicking the "Play all" button. If you deactivate this option the DVD player will return to the calling menu after the replay of the last show.



5. Click the button.

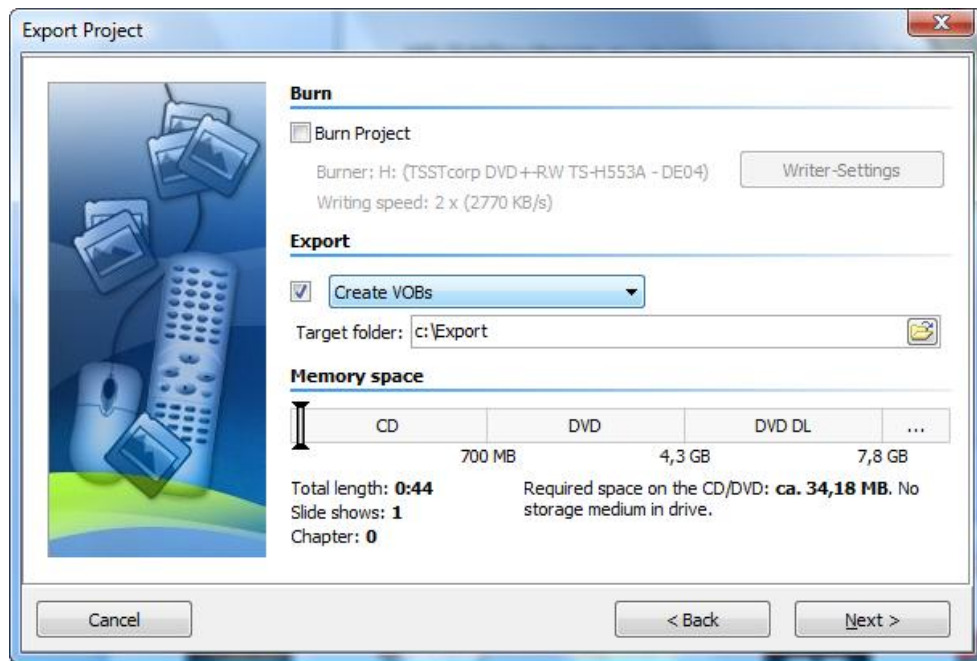
6. Select the output format "Video-DVD" and click "Next".



7. Deactivate the check box "Burn project" and activate the check box left of the drop-down list.

Select "Create VOBs" from the drop-down list.

Select a target folder for the export and click "Next".



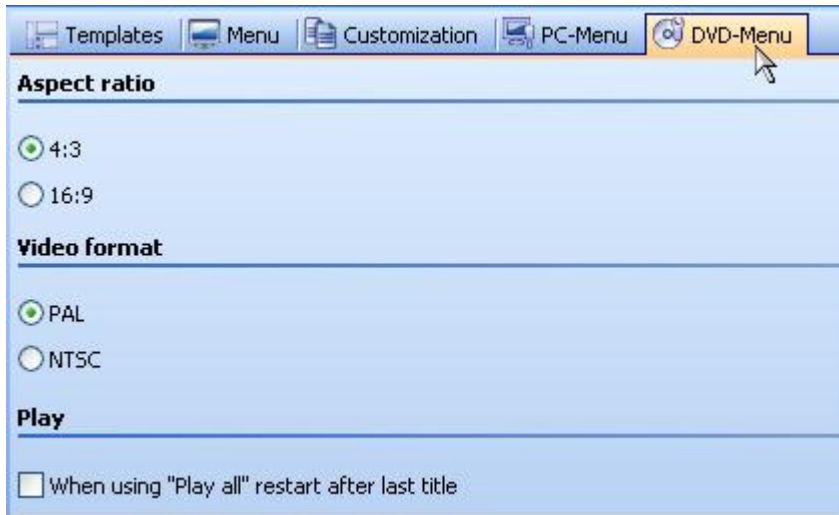
8. SlideShow-Manager is now ready for the export. Click the "Export project" button. The exporting process can take some time depending on the number and size of the slide shows.

9. Click "OK" after the export has been completed. The VOB files are now stored in a sub-folder named "VIDEO_TS" of the folder that you specified as target folder.

2.10 Creating MPEG-files

After you created a menu you can export it and create MPEG files from all slide shows and menu pages used.

1. Load or create a new SlideShow-Manager menu.
Click on the entry "Project" in the project tree on the left side of the SlideShow-Manager window.
2. Click on the tab "DVD menu". Here you define the settings for the DVD export.



3. Select the ratio 4:3 if you want to create MPEG files for 4:3 DVDs.
For widescreen DVDs select the ratio 16:9.

Select the video format PAL if you want to create MPEG files for the TV standard common to Europe.

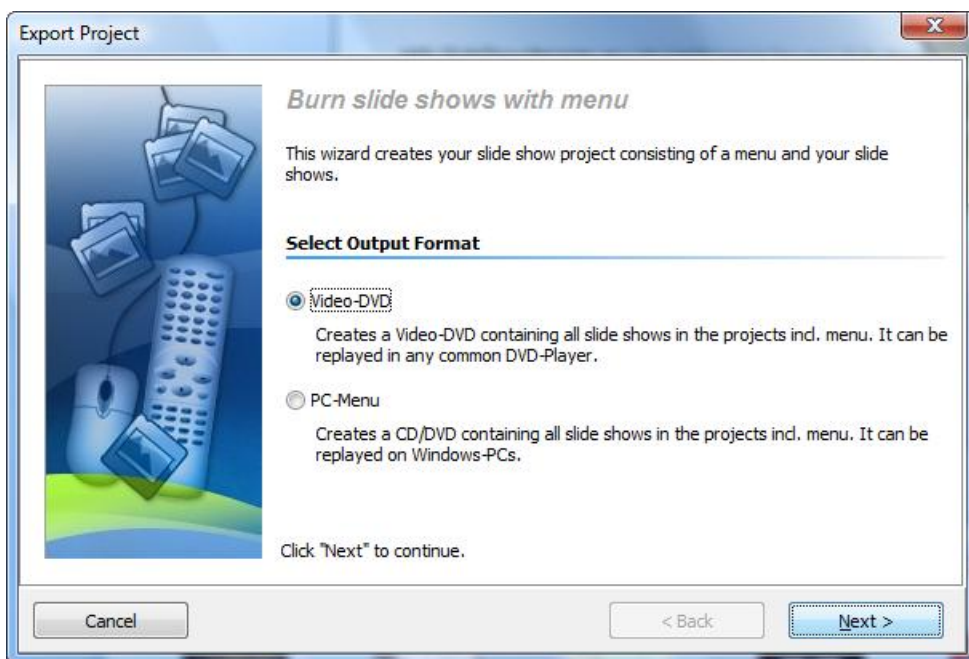
For the TV standard common to the United States select NTSC.

4. Activate the check box 'When using "Play all" restart after last title' if you want the replay of all slide shows to be running in an endless loop after clicking the "Play all" button. If you deactivate this option the DVD player will return to the calling menu after the replay of the last show.



5. Click the  button.

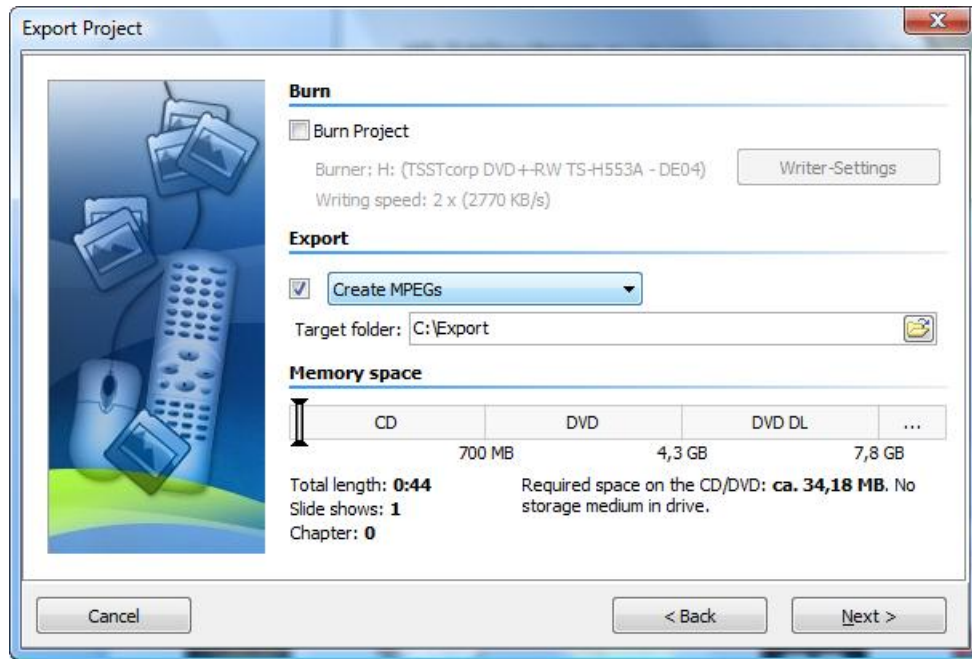
6. Select the output format "Video-DVD" and click "Next".



7. Deactivate the check box "Burn project" and activate the check box left of the drop-down list.

Select "Create MPEGs" from the drop-down list.

Select a target folder for the export and click "Next".




8. SlideShow-Manager is now ready for the export. Click the "Export project" button. The exporting process can take some time depending on the number and size of the slide shows.
9. Click "OK" after the export has been completed. SlideShow-Manager creates one MPEG file for each slide show and each menu page. MPEG files that have been created from slide shows are named SlideshowXXXX.mpg, menu pages PageXXXX.mpg, where XXXX is a consecutive number.

2.11 Playing a menu in SlideShow-Manager

While you're designing your menu you might want to see from time to time how your menu will later look like.



To do that click the  button.

Provided you have at least one show or chapter in your project the menu will now be replayed. Use the mouse to navigate in the menu via buttons and slide show objects.



To stop the menu press the "ESC" key or click the little x in the upper right corner of the menu window.


2.12 Creating and editing a template


SlideShow-Manager allows you to become creative yourself and design own templates for your menus. To do this use the integrated [Template Editor](#).

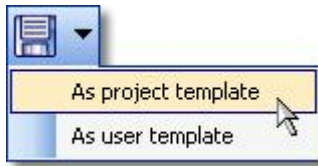
1. To create a new template click on the "New template" button in the template catalog. To edit an existing template select the template you want to edit and click the "Edit template" button.



2. Design the template with the help of the editor.

3. Save the template by clicking the  button. You will be asked to specify a file name if you've created a new template or have edited one of the templates that came with the product. Type a name and click "OK". Your template will then be saved as project template.

You can also save your template directly as [project](#) or [user template](#) by clicking on the arrow right of the  button and selecting the saving option of your choice:



2.13 Download Center

In the Template Download Center you can provide your templates to other SlideShow-Manager users and download templates that other users have created.

To get to the Download Center click [here](#).

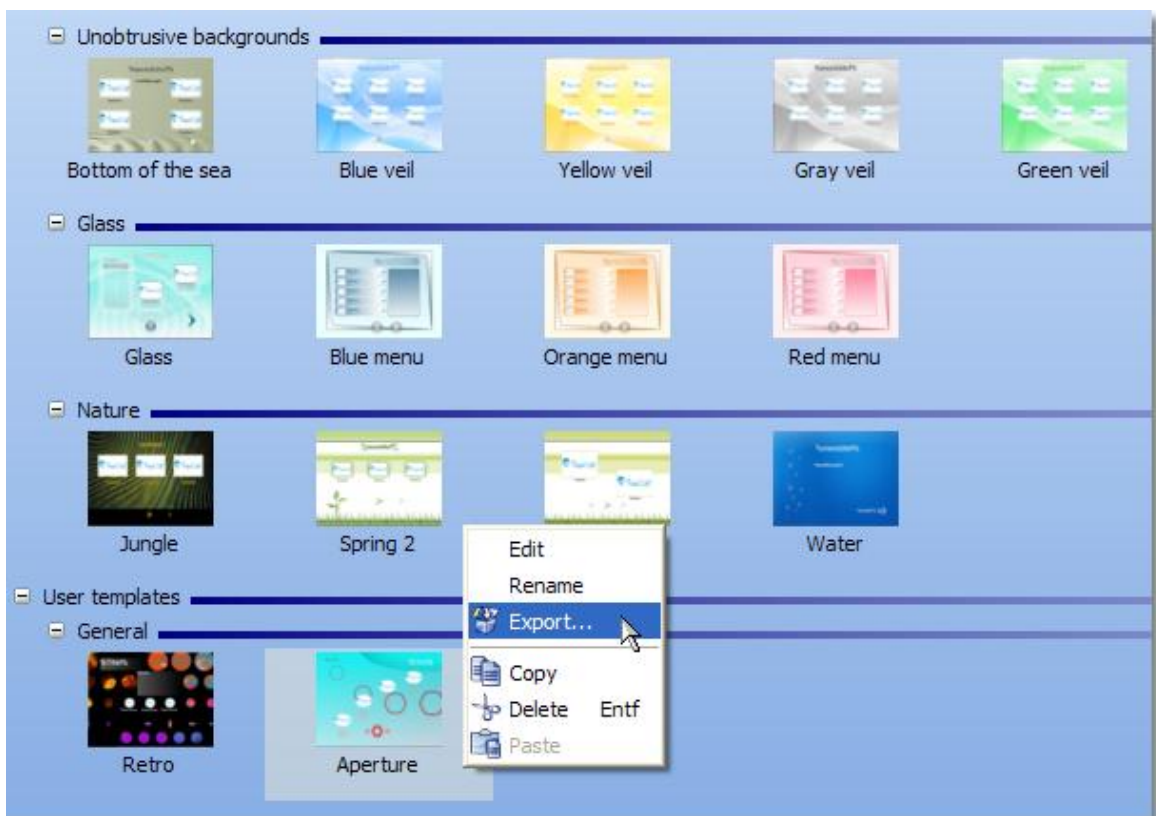
If you would like to download templates, please follow these steps:

1. On the start page of the Download Center login with your user name and password, or register first if you do not have access yet.
2. Now you can search the Download Center for templates for SlideShow-Manager.

If you want to provide your own templates you need to export these templates first, using SlideShow-Manager.

You can do this as follows:

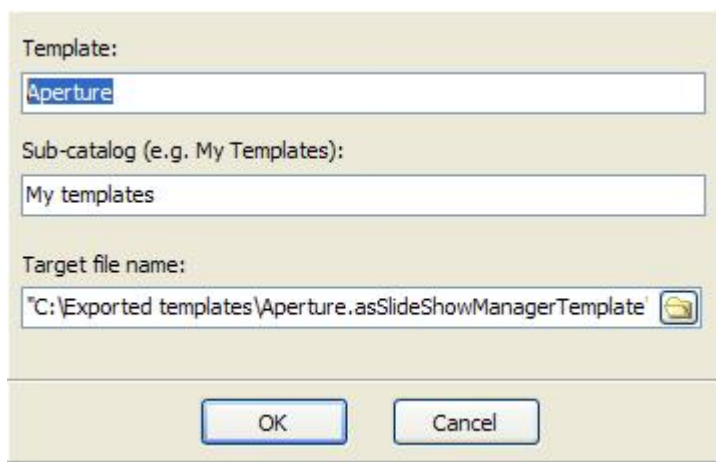
1. In the template catalog select the template you want to export and click it with the right mouse button.
Then click the item "Export".



Alternatively you can open the template in the [Template Editor](#) and click "File" -> "Export" in the menu.



2. In the following dialog type the name for your template and one for the category that the template shall appear under on other users' computers. Also, specify a file name for the exported template. Then click "OK". SlideShow-Manager now assembles a template package which you can upload to the Download Center.



3. Prepare a screenshot of your template that you can upload as a preview. Its size shouldn't be larger than 800x600 pixels.
4. Now login to the Download Center and click "Meine Vorlagen". In the navigation area then click "Neue Vorlage".

Neue Vorlage

Typ der Vorlage wählen:
 DiaShow-Manager - Vorlage

Titel der Vorlage:
 Ringblende

Beschreibung (optional):

Vorlage auswählen:
 C:\Exportierte Vorlagen\Ringblende.asSlideShowManagerTemplate

Screenshot auswählen:
 C:\Exportierte Vorlagen\Ringblende.png

From the drop-down list select "Typ der Vorlage wählen" "DiaShow-Manager - Vorlage". Then type the title of your template and, optionally, a description. Also, select the template file you want to export and the prepared screenshot. It will later be displayed in the Download Center.

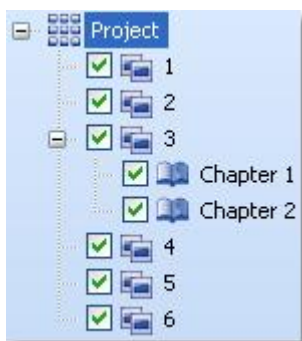
- Click "Vorlage speichern". Now your template and screenshot will be transferred to the Download Center.

2.14 Customization

Many templates that you can download from the Download Center allow to be customized to your liking with only little effort.

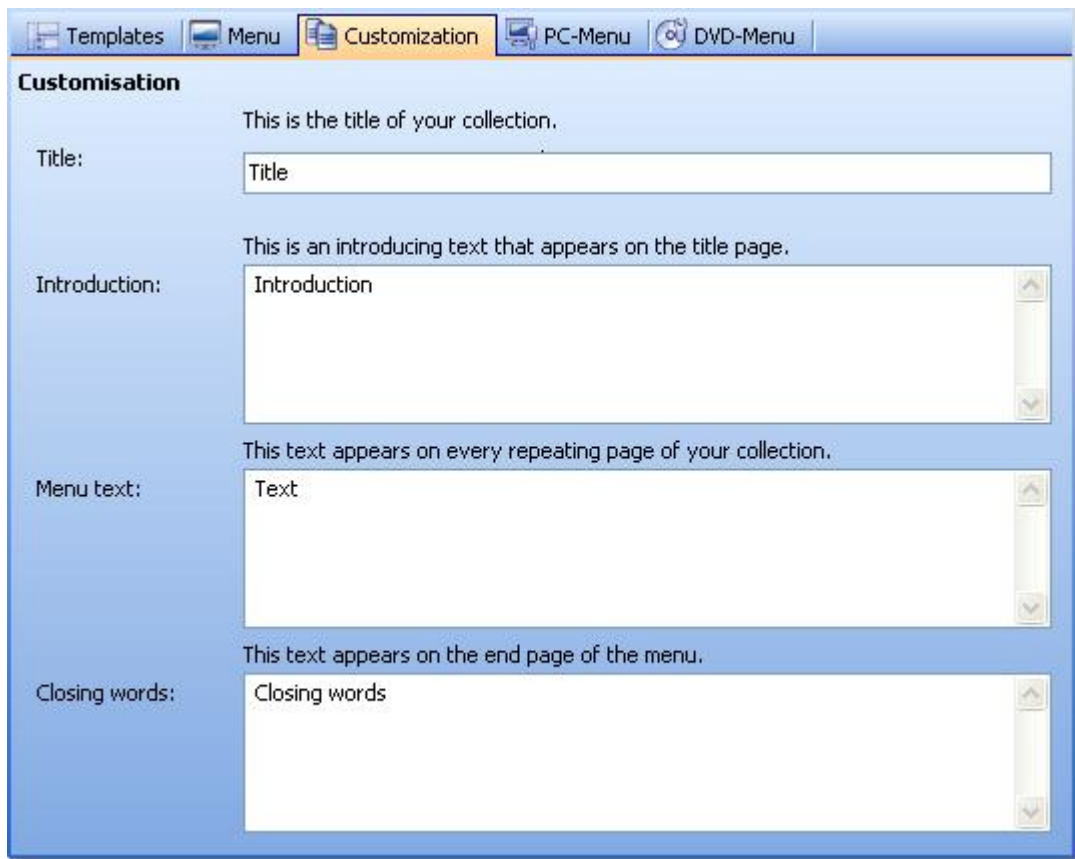
SlideShow-Manager templates can contain variables that you can replace with your own contents in the Customization.

- To customize your project click on "Project" in the project tree on the left side of the SlideShow-Manager window.



- Click on the tab "Customization".

Now you can see a list of variables that can be used in your project. SlideShow-Manager assembles this list from all variables of the template that are used in the project.



The variables of most templates already have default values. Edit these values according to your needs.



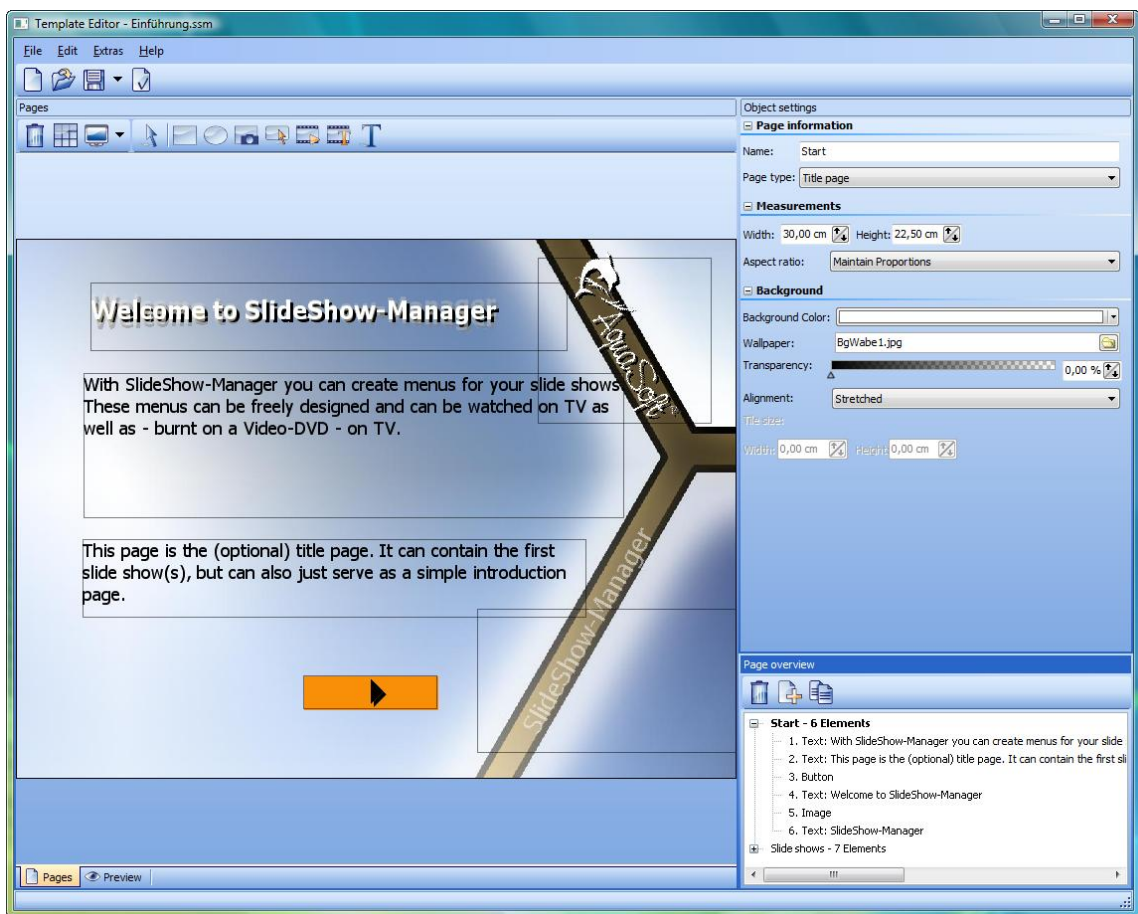
If you want to add variables to a template yourself please read the paragraph about the use of [variables in the Template Editor](#).

3 Template Editor

The Template Editor allows you to [create](#) templates yourself or edit existing ones.

Here you'll find a set of tools that help you design your template. Add images, buttons and slide show placeholders.

On the right side of the editor window you can edit the settings for the selected object.




Please also note the [designing guide lines](#) for templates and the hints to the [template types](#) of SlideShow-Manager.

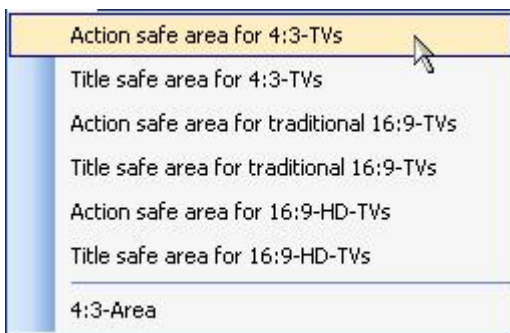
3.1 Designing guide lines

The goal is to make your templates always look great, on PC as well as on TV. The following guide lines for designing templates will help you to achieve this goal:

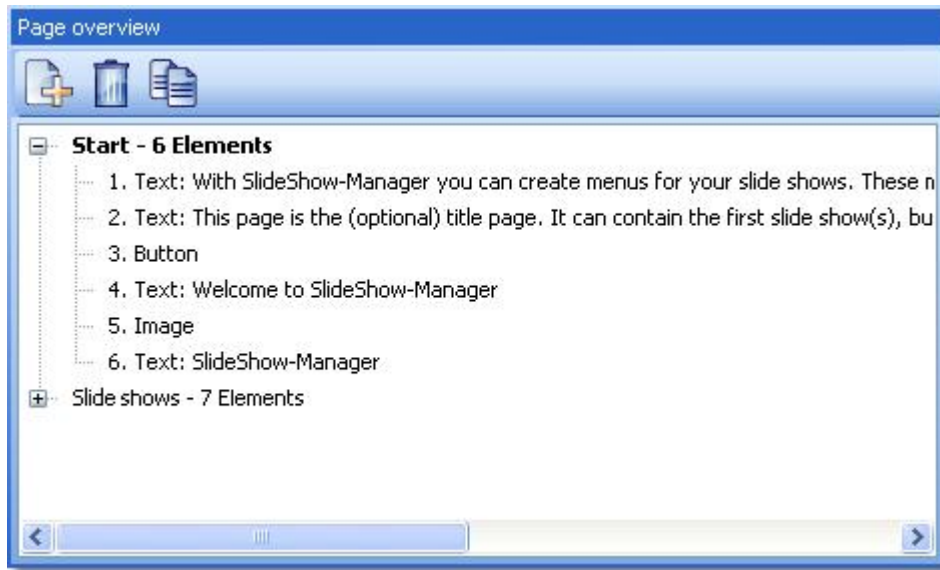
1. A templates should always consist of at least one repeating page. Title and end pages are optional.
Also note the hints under [Designing templates](#).
2. At least one page of your template should contain a slide show object. Slide show objects will be replaced by true slide shows and chapters during export.
3. Don't forget to add buttons to the pages of your template to allow navigation. Note that a "Back" button jumps back to the parent level if a Back action isn't possible.
This way you can design templates that don't need "Level up" buttons.
4. Design your template in a way so that it will be easy to navigate on 4:3 TVs as well as 16:9 TVs. To achieve that you need to decide how the template ratio should be adjusted if it was not designed in the export ratio.
 - If you keep the ratio of a page this page will be displayed completely and in its designed ratio. Although, it is possible that you will see black strips on the top and bottom (left and right respectively).

- If you allow the page to be cropped SlideShow-Manager will crop it to the selected export ratio during export. This way you prevent the black strips but possibly parts of your template are not visible on the top and bottom (left and right respectively).
5. TVs, and traditional CRT-TV's in particular, have an area at the edges of the monitor called overscan in which a correct display cannot be guaranteed. The film technology distinguishes between the following areas:
- **action safe**: this area guarantees that all actions stay visible
 - **title safe**: this area guarantees the visibility of text and caption overlay

You can show or hide these areas using the  menu.



6. Additionally you can show the area which encloses that part of the template that would remain if it were cropped to 4:3 format.
7. Try to avoid placing interactive elements like buttons and slide show objects too close to each other, or even so that they overlap. This can lead to problems when navigating on DVD players. Also, note that SlideShow-Manager places a border around selected buttons and slide show objects when designing DVD menus. For a DVD player the area covered by this border also belongs to the button and shouldn't intersect with another one.
8. Please take good care that buttons and slide show objects are placed on top of all other non-interactive elements and that they are not covered by any other element. This way you avoid problems navigating in PC menus.
You can place an element on top of all other elements by moving it with the mouse underneath the last element of a the edited page in page structure view.



3.2 Types of templates

SlideShow-Manager distinguishes between three types of templates:

- **Provided templates** are part of SlideShow-Manager. You can find these templates in the template catalog under the category "Templates". If you edit one of them SlideShow-Manager creates a copy at first. You can then save this template as user or project template.
- **User templates** are templates that you designed. They are available for all your projects. You can edit these templates when ever you want and save them as user or project templates.
- **Project templates** are only available in the boundaries of a certain project. These templates are always stored in a folder with the name of your project. This folder is a sub-folder of your project folder. By default all new templates and those that are edited versions of provided templates will be saved as project templates.

You can edit a template by selecting it in the template catalog and clicking the "Edit template" button, by double-clicking it or by clicking the item "Edit" in the context menu of the template.

3.3 Designing templates

SlideShow-Manager uses your slide shows and templates to create a menu. You insert placeholders into the templates that will be replaced by real slide shows by SlideShow-Manager during the creation of the menu.

In general a template consists of up to 3 pages, one title, one repeating and one end page. Title and end page are optional.

You specify the type of the respective page in its property settings. The different page types can be used as follows:

Title page	This page type will only be displayed at the beginning of that menu level that the template is assigned to. On this page you can e.g. display a few introducing words and help your presentation to a successful start.
-------------------	--

For a template to function properly a title page is not a necessity.

- Repeating page** Repeating pages are the most important page type in a template. When SlideShow-Manager replaces the placeholders in your template by real slide shows the repeating page will be repeated (at max.) as often as there are slide shows available.
- You can design a template completely without title and end page. A repeating page, on the other hand, is always required.
- End page** You can use an end page to display some closing words, credits or a final image for your menu. Pages of this type will always be displayed at the end of a menu level.

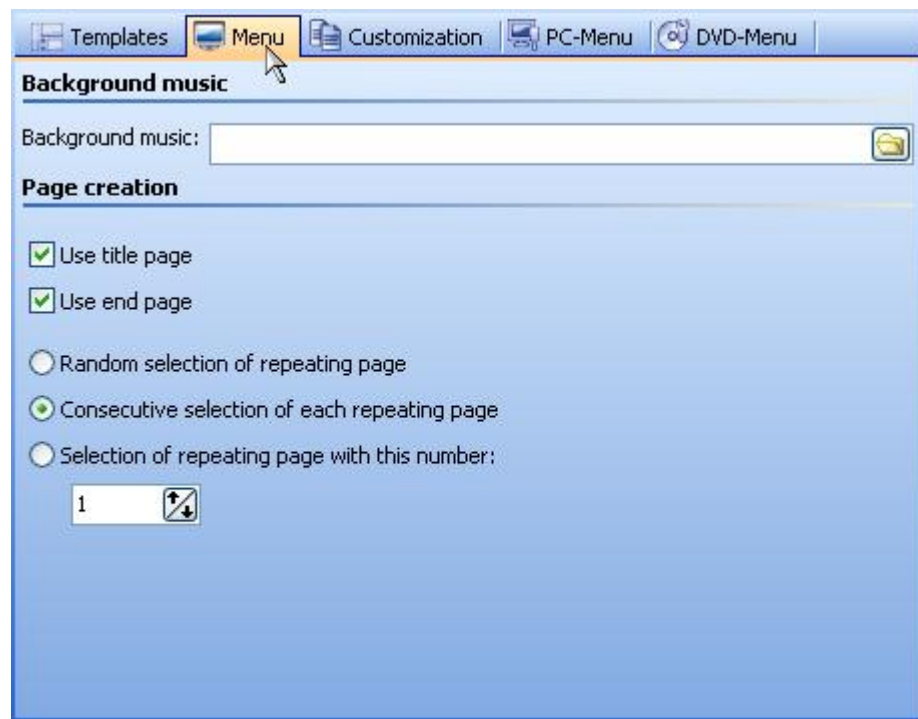
In principle you can define more than one page of each type for your template. However, for title and end pages SlideShow-Manager always uses the first page of the respective type it can find. For repeating pages you can specify in the menu settings which repeating page SlideShow-Manager will use if your template contains more than one page of this type.



If you don't assign a template to a chapter or to a slide show that contains chapters SlideShow-Manager automatically uses the template of the parent level. However, since the template can contain a title and an end page SlideShow-Manager creates the sub-menu with title and end page, as well. Often this behaviour is not desired since usually the title page is meant to be the one and only page of this type in the entire menu. The same applies to the end page.

You can change the behaviour regarding the use of title and end pages and selection of repeating pages by selecting the respective chapter first and then clicking the "Menu settings" tab.

You prevent the use of a title and/or end page by deactivating the check box "Use title page" and/or "Use end page".



3.4 Variables

When you design templates you can define variables that will be replaced with contents later in the finished menu.


This way you can reuse the same template in different menus by defining a variable instead of a fixed text when designing the template.

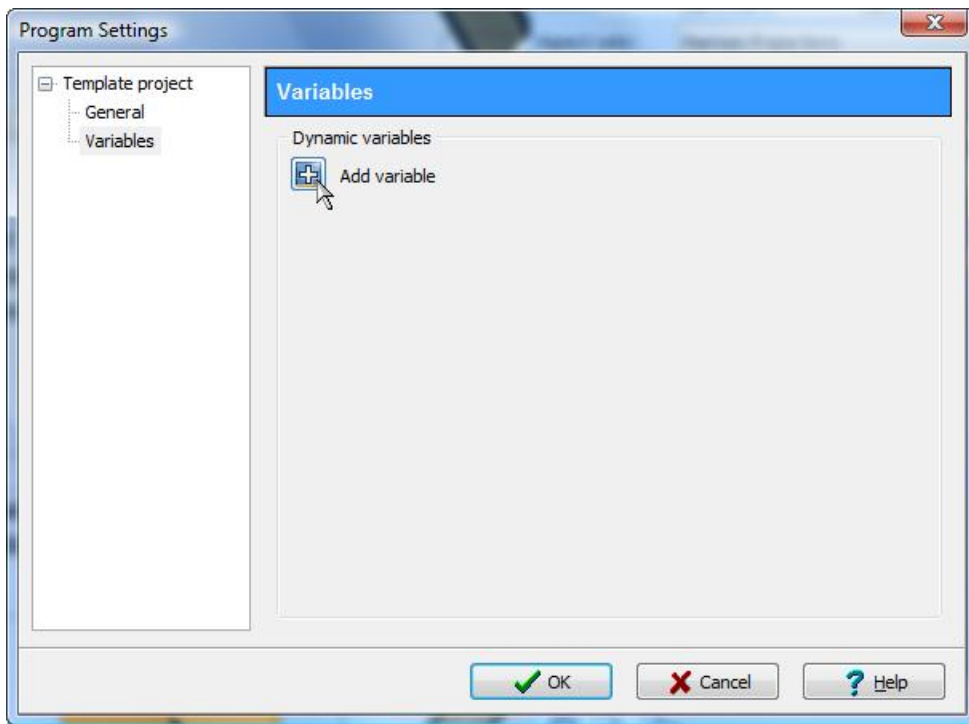
To do this you work with the [Template Editor](#).

1. Open the [Template Editor](#) with the template selected that you want to add variables to. Then click the menu "Extras" -> "Settings".

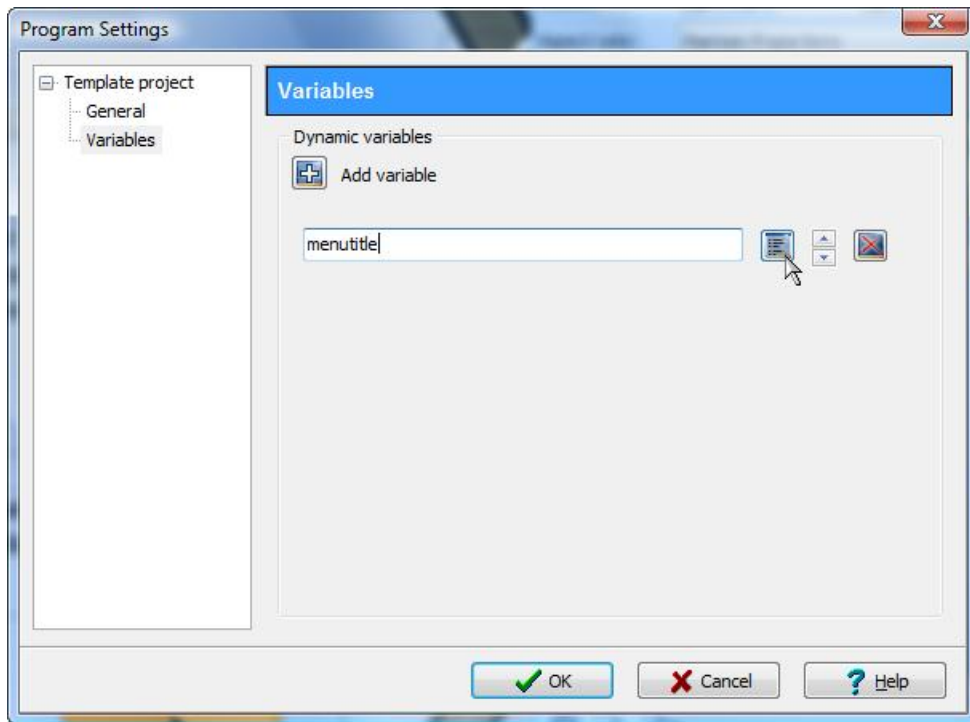



2. Click on "Variables" on the left side of the dialog.

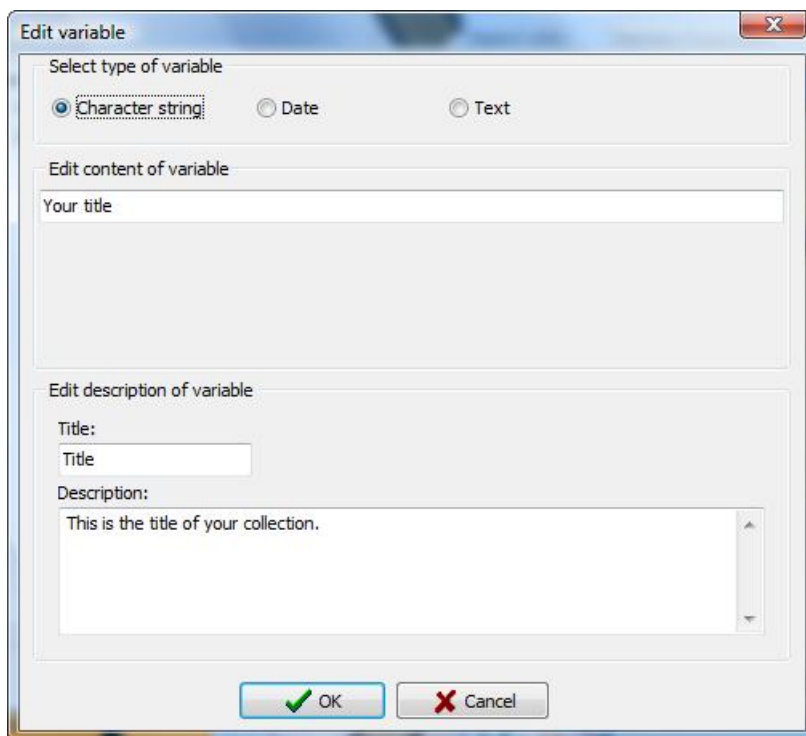
Now add variables to the template by clicking the  button.



3. Then type a name for the variable:



4. Click the  button to adjust other settings for the new variable. In the dialog you specify of which type your new variable is.



The following types are available:

- **String**
This is a single-line text. Use this type for short text like titles, captions, etc.

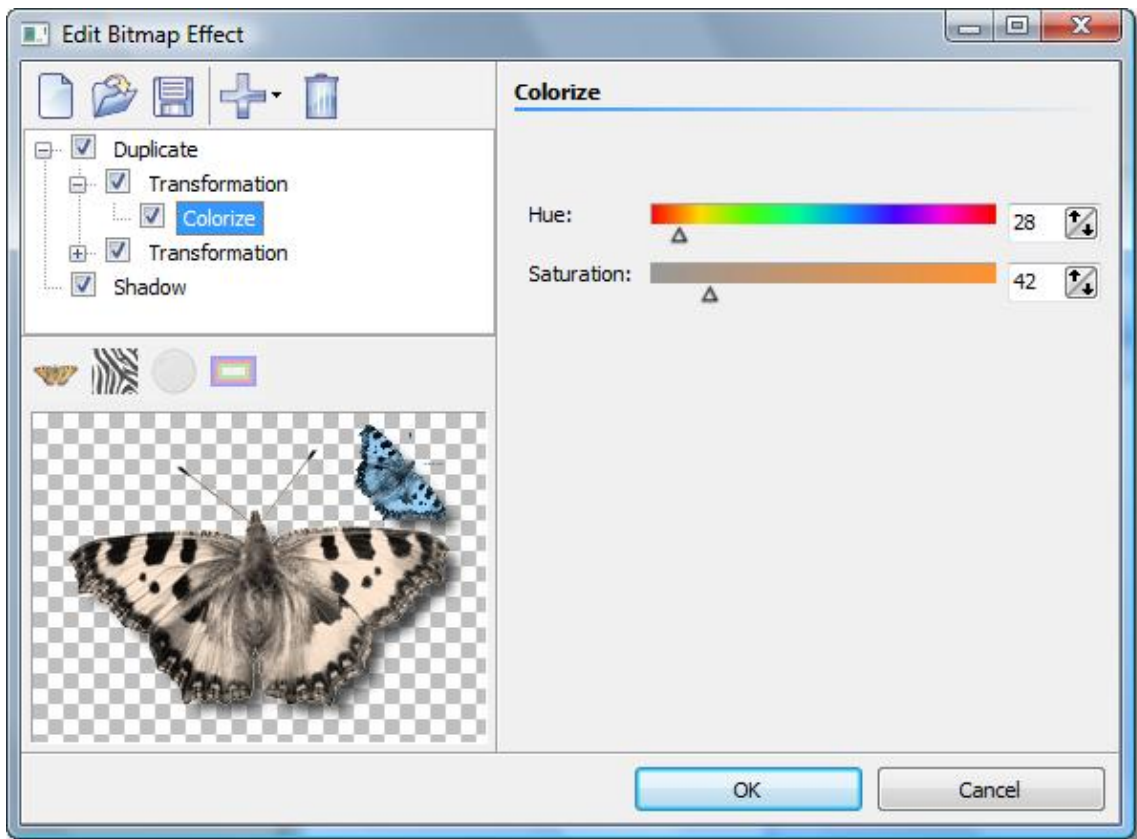
- **Date**
This can be any date.
- **Text**
This is a multi-line text for any purpose.

Specify the name for the variable that shall later be displayed in SlideShow-Manager's customization menu. If you don't specify anything the name that you chose when creating the variable will be displayed.

Additionally, you can type a description for the variable that will be displayed in the customization menu, as well.

4 AquaSoft ® Bitmap Effects

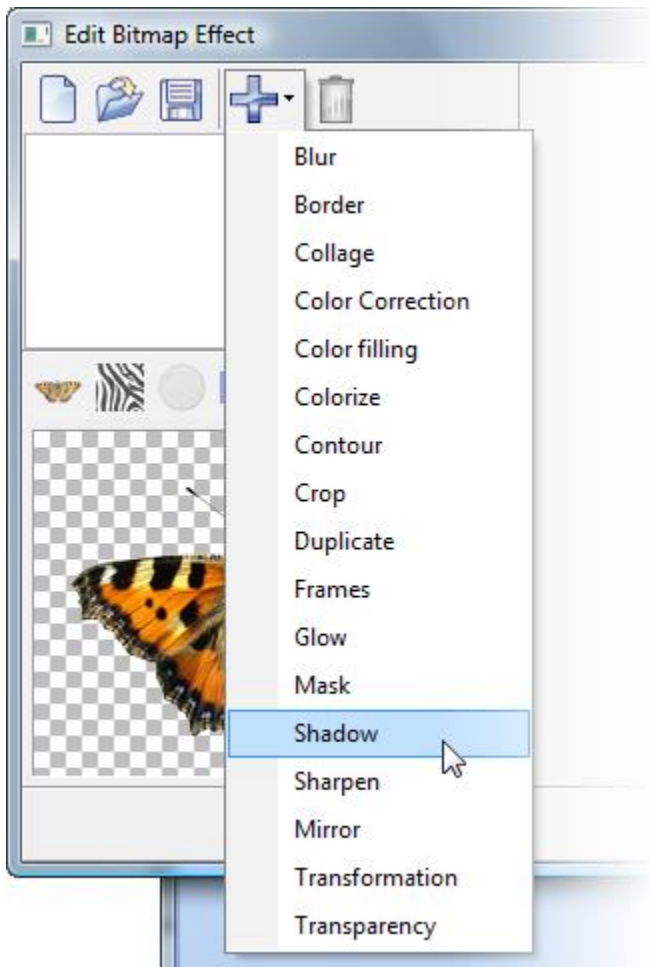
With Bitmap Effects graphics can be optimized or spiced up. From a simple shadow over pleasing frames and collages to branched effect chains (Multiplicating) many things are possible. Complex effects are combined from different basic modules and allow non-destructive image editing (the original image always stays untouched).



With the help of the Bitmap Effects Editor those effects can be assembled and saved to be reused later. Let's just start with a [shadow effect](#) and improve our skills to create a "[self-border](#)" afterwards.

4.1 A simple shadow effect

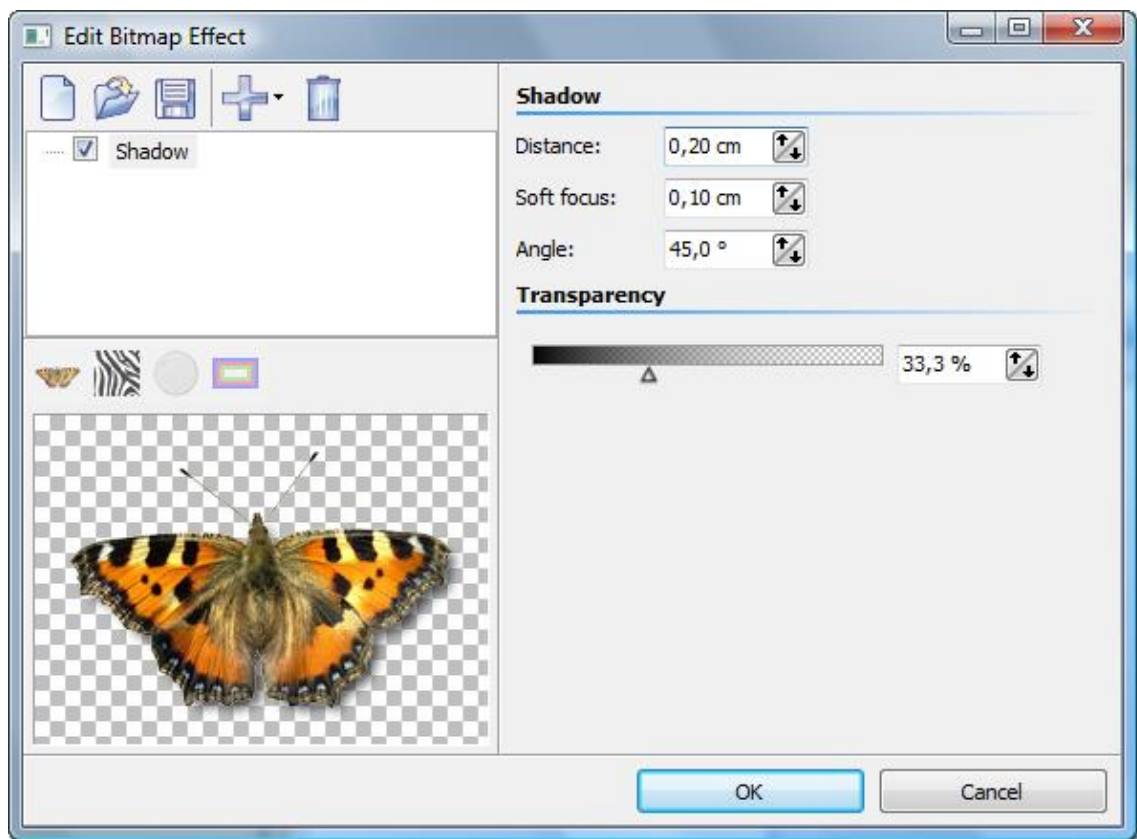
You need only a few clicks to assign an unobtrusive drop shadow to an image.



Sub-effects are simply added via the menu. Thus add the sub-effect "**Shadow**".

Note: The number of available sub-effects in your version of the application can differ from that in the image above.

Now you can see that the shadow has been added to the previously empty "**effect list**". On the right side of the dialog appear controls that let you adjust the settings of the shadow to your liking.



At the bottom-left the shadow effect is showcased on the butterfly graphic.

Each sub-effect can have very different settings. How each of them affects the result you can find out best by trial and error. In our specific example the offset of the shadow from the original image, the angle of the incidence of light, the strength of the blur and the transparency of the shadow can be specified.

That's all there is to it. Clicking „**OK**“ applies the shadow to your image. Of course, all the settings can still be edited later. The original graphic is never changed.

4.2 A "self-border" using multiplication and transformation

We want to achieve an effect that used the image itself to create a semi-transparent border. The result will look similar to the picture below:



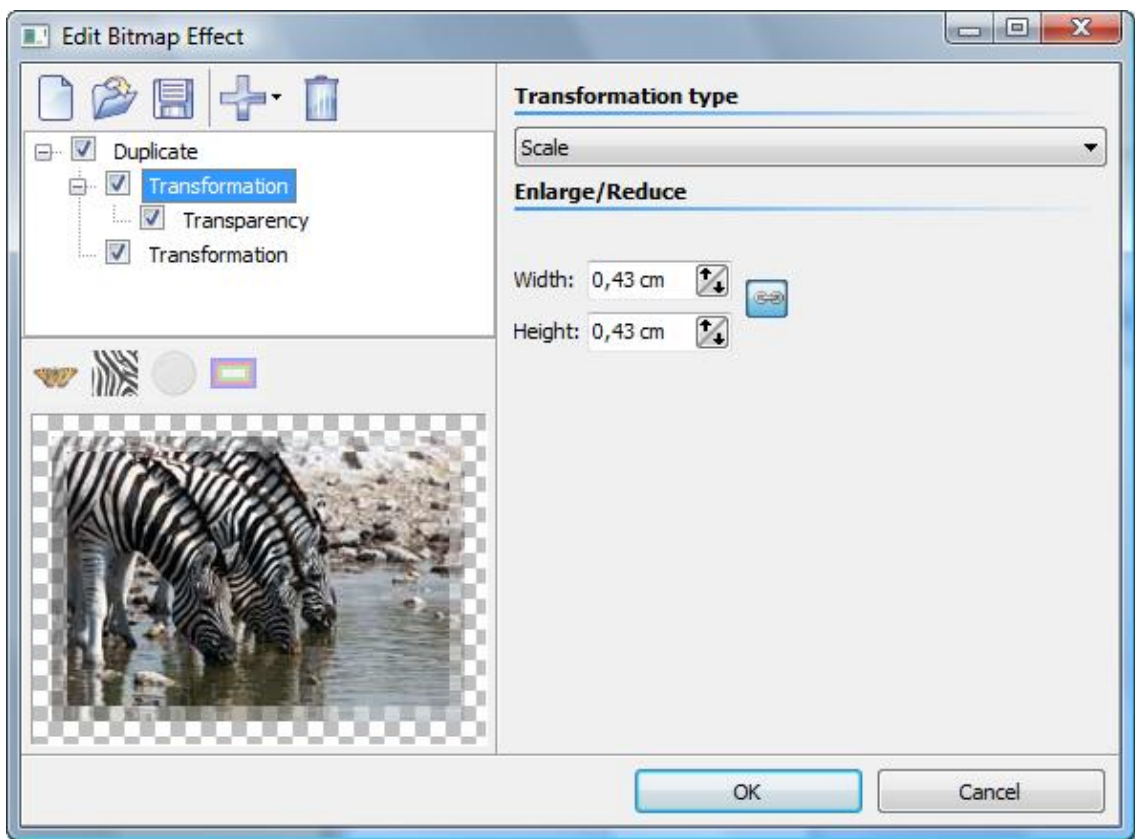
The basic idea of the solution looks like the following:

1. Enlarge the image and assign semi-transparency to it
2. Overlay the semi-transparent image with the original image

Here an important functionality is utilized that is also crucial for the creation of many other complex effects: Multiplication.

To achieve 2. at all a copy of the original image needs to be stored to be able to overlay the image that might already be changed by previously assigned sub-effects. The multiplication effect allows exactly this. By using it the normally flat list of effects will become a tree, because the multiplication effect can have child elements. The sub-effects can be moved around via drag&drop.

All effects that are children of the multiplication effect are "served" with that state of the image data source that has been current at the branching point, no matter in which way and how much a different child element has changed the image.



Here you see the completed effect: The multiplication effect got a transformation assigned as sub-effect that enlarges the image by a few millimeters. To that the transparency effect is assigned to make the image semi-transparent.

Now we need to use a little trick: To display the original image again we simply add a second transformation to the multiplication. Only this time no offset, rotation, etc. is set. So the image stays the same.

Note: Child elements of multiplication effects can have child elements themselves.

5 Order Info

The easiest way to order a product by AquaSoft is to visit our website at shop.aquasoft.de. Here you can always find the newest offers and also bundles (combinations of several products), which you can save a lot of money with. In addition you'll receive the newest updates.

6 Other programs by AquaSoft

AquaSoft SlideShow-Manager is just one of many useful programs created by AquaSoft. On the following pages you can find additional programs with interesting features and useful enhancements.

6.1 AquaSoft ® SlideShow

AquaSoft ® SlideShow - Slide shows for DVD-player and PC!



With AquaSoft ® SlideShow you will create impressive photo shows for DVD-player and PC in a heartbeat. Implement photos, music, captions and even videos. A large palette of effects tops off the easy to use software.

AquaSoft ® SlideShow is available in two versions. While SlideShow Premium is designed for beginners SlideShow Ultimate provides additional functionality to create even more professional animations and effects.

SlideShow Premium includes the all functions to create slide shows, which are among others:

- Burning slide shows to DVD
- Smooth slide shows on PC with hardware acceleration (DirectX)
- Implementing images, videos, text and music
- Timeline with any number of tracks
- Camera pans and "Ken Burns"-effects
- Movements paths
- Integrated image editor
- Import wizards for import of MS PowerPoint presentations and images directly from scanner or digital camera
- YouTube-Upload
- Export to digital photo frames, iPod, iPhone, mobile phones, PDA

SlideShow Ultimate has all functions of SlideShow Premium and additionally:

- Creating DVD-menus (SlideShow-Manager)
- Turns and rotations (also animated)
- Texts snuggle up to movement paths
- Creating, editing and saving custom bitmap effects
- Exporting slide shows to WMV format in HDTV resolution
- Saving custom views
- Saving custom text effects
- Saving custom movement paths
- Creating and distributing shows as screen savers

More information on the Internet under: www.dvd-photoshow.com

6.2 AquaSoft® Barbecue

The new image processing software **AquaSoft® Barbecue**



The new image processing and managing software **AquaSoft® Barbecue** is photo studio as well as image factory. With just a few clicks you design your images yourself. The new built-in undo functionality makes mistakes practically impossible. Macros are being created using the mouse - as easy as never before. All steps in the process can be saved and are reusable for an unlimited amount of images. **AquaSoft® Barbecue** takes into consideration the development of digital photography. Therefore we integrated JPEG-2000 and the reading and writing of EXIF data. Thus **AquaSoft® Barbecue** becomes a must for all owners of digital cameras. An extensive manual in PDF format is waiting for you, as well.

Some features:

- changing resolution and formats
- evaluating EXIF data and their use as renaming information
- static integration of water marks, stamps, logos, texts and own drawings into the image
- zoom functionality
- extensive image editing program

For instance you can convert hundreds of blue-cast, to dark 640x480 BMP images into colour corrected 320x200 JPEG images, for which you can set the compression rate, that are fit for the Internet. Especially the integration of image editing, file conversion, the writing of JPEG2000 and Lurawave into an automated batch conversion makes it a program that the community has been waiting for for a long time.

In short, **AquaSoft® Barbecue** is a batch-image-converter with image editing functionality.

More information on the Internet: www.barbecue.aquasoft.de

6.3 AquaSoft® DiscMenu

AquaSoft® DiscMenu - Your professional CD-ROM-Publishing-System



You have the best contents but nobody looks at them? Endless amounts of data can be stored on CDs or DVDs. But it needs a lot of care to make these data accessible to the user. What if you could organize the contents of your CD through easily to create HTML-pages? Great idea! What's missing now is a suitable environment because a normal web browser for displaying the page neither looks professional nor does it provide the opportunities to customize its look. On top of that there are quite a few obstacles to overcome. Good that there is **AquaSoft® DiscMenu**.

The start menu for your CD or DVD:

- the auto-start menu for your installation file and other applications
- the business card of your company with navigation
- your product presentation on CD or DVD as advertisement
- the information system for your documentation
- a new way for your multi-media application

You want to distribute eLearning-products or start eBooks, audio books, movie or sound files from CD?

AquaSoft® DiscMenu provides the features of a multi-media authoring system!

More information on the Internet: www.discmenu.aquasoft.de

6.5 AquaSoft® PhotoAlbum

AquaSoft® PhotoAlbum - Get more out of your photographs



Digital photos are great but they aren't everything. You will come to a point where you wish you could look at them in print. That's way you can say, paper photographs are alive and well.

With **AquaSoft® PhotoAlbum** you can offer more than just lose photos to the admirers of your artwork. No boring albums but exciting effects give your pictures center stage. Whether you want to spice up your desktop, produce creative photo books or wake up your printer from its hibernation is up to you. In **AquaSoft® PhotoAlbum** everyone finds what is needed.

And these are the three easy steps:

- adding images
- selecting a template
- creating the photo album

AquaSoft® PhotoAlbum already comes with many prepared templates. But with the integrated template editor you can design your album to the smallest details yourself, as well. There are no limits. Title pages, chapters, thumbnail view (contact print) and much more can be designed and positioned. Create professional photo books just as easy as funny ones, e.g. with pictures that seem like pasted in.

Enough of always the same desktop wallpaper? With the integrated Desktop-Album you can revive the memories of your last holidays. It's not just a simple one-after-the-other of your photos but they are professionally embedded in an interesting environment.

More information on the Internet: www.photoalbum.aquasoft.de

6.6 AquaSoft® PhotoKalender

AquaSoft® PhotoKalender - Your photos, around the year.



There's always a time to give gifts. So, what's more suitable than to give a calendar, then?

AquaSoft® PhotoKalender is a universal program for the creation of customized calendars. Ready-made templates ensure the desired result with just a few clicks.

And these are the three easy steps:

- adding images
- selecting a template
- creating the photo calendar

AquaSoft® PhotoKalender already comes with many prepared templates. Calendars for printing or your desktop, for giving away or keeping. Cover pages, any number of pictures per page, appointment books, weekly, monthly, yearly calendars, etc. - leave room for your creativity. Create new calendar layouts to the smallest detail with the help of the integrated template editor. Whether simple, advanced, funny or formal - everything can be achieved in a professional manner.

Specify birthdays and appointments. Every event will be displayed with photos on the correct day. PhotoKalender also imports your appointments and birthday list from MS Outlook.

The Desktop-Kalender brings your photos as a photo calendar to your desktop, including your specified events. This too includes your MS Outlook events.

More information on the Internet: www.photokalender.aquasoft.de

6.7 AquaSoft® ScreenShow

AquaSoft® ScreenShow - Take a break and enjoy your pictures.



People always have been charmed by moving pictures. Put the magic of your photos on your screen. With **AquaSoft® ScreenShow** you can create your own photo screen savers with impressive transitions and background music. And it can be done with just a few mouse-clicks. You can use these screen savers on your own PC or you can distribute them, e.g. per eMail.

And these are the three easy steps:

- adding images
- entering a title
- creating the screen saver

More information on the Internet: www.screenshow.aquasoft.de

6.8 AquaSoft® WebShow

AquaSoft® WebShow - Waltzing from a photo to a website



While the Vienna Waltz uses three steps converts the program **AquaSoft® WebShow** your photos into a ready-to-go website. That's right! In just three steps a complete website is created including picture frames, background, thumbnail navigation and, if you wish, transition effects.

And these are the three easy steps:

:

- adding images
- selecting a template
- launch the website

Whether for family or for presentations in the company, for you it is important to embed your photos and pictures into a pleasing Internet site with just a few clicks. From the abundance of web templates you can create a professional web project with overview page (thumbnails), navigation buttons and comments.

And those who want can dance the foxtrot. Then there is a fourth step available for setting the page properties where all possible configuration can be made. E.g. you choose a picture frame, a certain background color, a button style - even whole themes are available. Due to the powerful, XML-based scripting language of the templates you can create your very own templates, as well. There are virtually no limits: you can use everything that is supported bei HTML, PHP, ASP, Javascript etc. Again, you can but you don't have to. Because **AquaSoft® WebShow** has almost everything prepared for you.

More information on the Internet: www.webshow.aquasoft.de

7 AquaSoft ®

7.1 If you have problems

The AquaSoft-homepage offers software on the topics of education, image editing and image management as well as further shareware and freeware for download.

Visit our homepage at www.aquasoft.de. You will find downloads, FAQ, forums and information on our products.

If you have trouble with an AquaSoft product or questions, criticism, praise, please proceed as follows:

- Check the manual or the according help file.
- Try finding an answer in the FAQ (Frequently Asked Questions).
- Visit the according forum. There users can exchange experiences and can ask questions. Write your own entry. Sometimes it is easier for another user to understand the question than for a whole team of developers - and the answer might come quicker, too.
- Only after those steps didn't succeed, write or call us. We take your suggestions as important help, but we also need time to advance the software.
- The contact email address is: info@aquasoft.de

AquaSoft SlideShow-Manager - Help

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Visit us on the Internet:
www.aquasoft.de

